

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	All about me (DE – Our Body) How do I keep myself safe? (DE – Health and Safety – people trust) What is the season of Autumn? (DE – Weather and Seasons)	Funny Bones (DE – Our Body) Owl Babies (Animals – birds) Our Homes (DE – Health and Safety – homes)	Wintry Worlds – Arctic (DE – Weather and Seasons – snow) Becoming Experimenting Experts (DE – Forces – sinking and floating)	Celebrations - Pancake Day (DE Food - Lent) People who help us (DE - Health and Safety – first aid and emergency) Easter (DE - Food – chicken and eggs)	Planting and Growing (DE – 3 x Plants – plants are living things, Learn about plants, Explore how to look after plants What are minibeasts, where do they live and how do they survive? (DE x 2 - Insects and Invertebrates – Learn about, Discover)	Now I am big.... (DE – Our Body – Discover how our bodies change) Amazing animals - captivity (DE - Animals – Discover where animals live/survive Let's plant and grow our own beanstalk. (DE - Plants -Explore different types of vegetables) Healthy Bodies and Super Sports (DE - Food – Learn about your diet and how to stay healthy)
Y1	Seasonal Changes	Animals inc humans – All about me	Everyday materials – Exploring everyday materials	Everyday materials – Building (based on Three Little Pigs)	Plants	Animals inc humans – All about animals
Y2	Uses of everyday materials	Living things and their habitats	Living Things and their habitats – Habitats from around the world	Animals inc humans – Health and survival	Animals inc humans – Lifecycles	Plants
Y3	Scientific Enquiry	Animals inc humans	Rocks	Forces and magnets	Plants	Light
Y4	Animals inc humans	Living things and their habitats	Living things and their habitats - conservation	States of matter	Sound	Electricity
Y5	Forces	Properties of materials	Changes of materials	Animals including humans	Earth and Space	Living things and their habitats
Y6	Electricity	Light	Animals inc humans	Living things and their habitats	Evolution and Inheritance	Looking after the environment

