

Computing overview of units

Predominant Area of Computing*		
	Computer Science	
	Information Technology	
	Digital Literacy	

*Most units will include aspects of all strands.

Reception	Early Years will cover a range of skills linked to the main 3 areas of computing throughout the year. (e.g. Safety and privacy, technology around us, drawing skills, keyboard, mouse and track board skills.)							
Year 1 (28 lessons)	Unit 1.1 Online safety 4	Unit 1.9 Technology outside of school 2	Unit 1.3 Pictograms 3	Unit 1.8 Spreadsheets 3	Unit 1.2 Grouping and sorting 2	Unit 1.7 Coding 6	Unit 1.6 Animated Story books 5	Unit 1.5 Maze explorers 3
Year 2 (30 lessons)	Unit 2.2 Online Safety 3	Unit 2.5 Effective searching 3	Unit 2.4 Questioning 5	Unit 2.3 Spreadsheets 4	Unit 2.6 Creating pictures 5	Unit 2.1 Coding 6	Unit 2.8 Presenting ideas 4	
Year 3 (30 lessons)	Unit 3.2 Online Safety 3	Unit 3.4 Touch typing 4	Unit 3.5 Email (inc. Online safety) 6	Unit 3.3 Spreadsheets 3	Unit 3.7 Simulations 3	Unit 3.1 Coding 6	Unit 3.9 Presenting 6	
Year 4 (28 lessons)	Unit 4.2 Online Safety 4	Unit 4.7 Effective searching 3	Unit 4.8 Hardware investigators 2	Unit 4.3 Spreadsheets 6	Unit 4.6 Animation 3	Unit 4.1 Coding 6	Unit 4.5 Logo 4	
Year 5 (33 lessons)	Unit 5.2 Online Safety 3	Unit 5.8 Word processing 8		Unit 5.4 Databases 4	Unit 5.3 Spreadsheets 6	Unit 5.1 Coding 6	Unit 5.5 Game creator 5	
Year 6 (33 lessons)	Unit 6.2 Online Safety 2	Unit 6.6 Networks 3	Unit 6.4 Blogging 4	Unit 6.3 PM Spreadsheets 5	Unit 6.9 Spreadsheets Excel 8	Unit 6.1 Coding 6	Unit 6.5 Text Adventures 5	